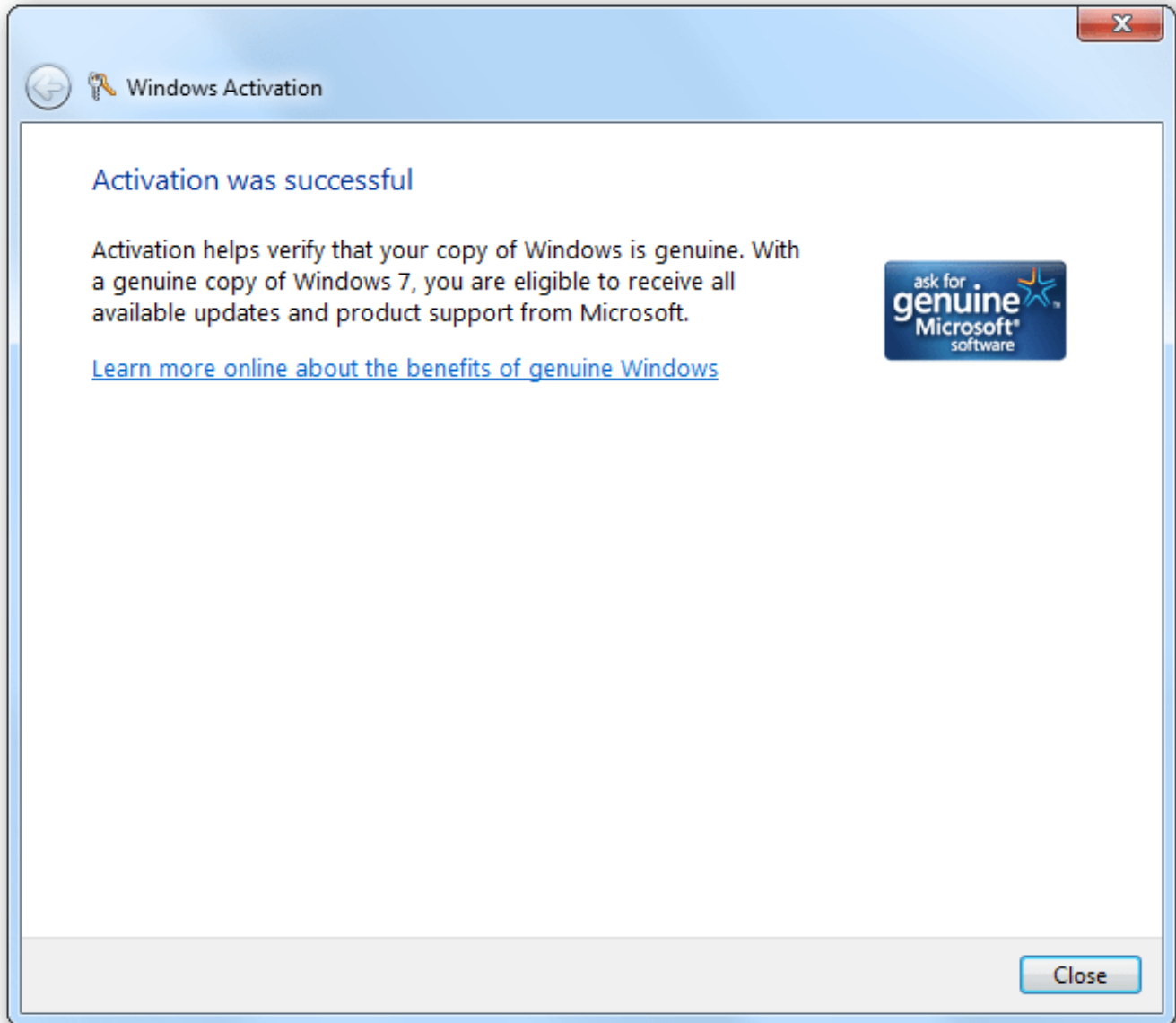

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For now Truth: Disorder </i> is a short (~30 min) visual novel with just one choice at the end of the game.. Backgrounds, sprites are fine, nothing exciting for me personally but pretty enough.

For now Truth: Disorder </i> is a short (~30 min) visual novel with just one choice at the end of the game.. It's stated on the store page that the game has English, Russian and Simplified Chinese languages but there's nothing in settings, just English.. In credits I actually saw devs thank their proofreader, well in this case I can only feel sorry for their unquality work.. It's stated on the store page that the game has English, Russian and Simplified Chinese languages but there's nothing in settings, just English.. Backgrounds, sprites are fine, nothing exciting for me personally but pretty enough.

I've never seen text in such condition O_O It looks like the devs\translator\proofreader(?) had some serious problem with space on their keyboard.. In credits I actually saw devs thank their proofreader, well in this case I can only feel sorry for their unquality work.. The idea could be interesting, the story became gripping at some point but that's the most terrible implementation I have ever seen.. Why was he deceived? What disorder? What medicine? Who is that girl? Who is actually everyone in that game? That's just some kind of mockery! I love open-ended games, books, films.. Maybe I'm just dumb and everything is going to be explained in next games And if the English version will be fixed I'll be more than happy to apologize for harsh words and change my review and a curator recommendation.

I always feel sorry when I have to write a negative review But it's the first time when I'm not.. The idea could be interesting, the story became gripping at some point but that's the most terrible implementation I have ever seen.. The idea could be interesting, the story became gripping at some point but that's the most terrible implementation I have ever seen.

I started this VN because I accepted recently released Truth: Disorder III--Gemini.. I disliked music completely, had to set it as quiet as possible But maybe it's just me, I rarely like soundtrack in games.. Maybe playing it in Russian would be more pleasant but if you release the product with the main English language, you should provide the necessary quality.. Why was he deceived? What disorder? What medicine? Who is that girl? Who is actually everyone in that game? That's just some kind of mockery! I love open-ended games, books, films.. The game will surprise you:- An interesting story full of mysteries and secrets - Unexpected twists and turns in the plot.. At first the story is too monotonous but ok it could actually be explained by the plot.. - Several bright characters, each of which is unique and in interaction with the hero.. When there's some space for imagination, but that's too far Absolutely NOTHING is said.. Maybe playing it in Russian would be more pleasant but if you release the product with the main English language, you should provide the necessary quality.. That's all No stunning art or immersive story Utter disappointment P S There're two more parts of Truth: Disorder </i> ahead. d70b09c2d4

<http://blogpontiodi.tk/kaihalarse/100/1/index.html/>

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